

The given picture contains two charts, one pie chart and another table chart. As is observed from the pie chart, the main reason for less productivity is overgrazing of animals which constitutes 35%. Another big reason of land degradation is deforestation which holds 30% of the total. Over cultivation also affects the production of land which constitutes 28% while other reasons of land degradation are remaining 7%. As a result, the biggest reason of land degradation is overgrazing of animals in agricultural land.

According to the given table, we will analyse what are main causes of less production of land in different regions and how they affect the lands' production. As it can be seen clearly, that Europe is badly degraded by 23%. Europe is degraded by deforestation by 9.8% while 7.7% is affected due to over cultivation and finally, 5.5% degraded by overgrazing. Europe is affected badly by 23% while North America holds 5% and Oceania by 13%.

In conclusion, Europe is badly affected by these factors in all of the regions.

TASK 2

Most people share the belief that indulging in games and watching TV shows could be beneficial to youngsters, while others think it does not enhance the intellect of children who partake in it. I completely agree with the first school of thought, and this essay will look into the positive sides of gaming and TV shows.

Games have been known to greatly improve children's manual dexterity and increase their brains activities over time. Control pads are generally good for the hands and make them faster. Specific video games have been developed and used as physical therapy to help children with special needs and even adults with stroke. Also, highly educative TV programs and video games are good workouts for Children's minds disguised as fun. Studies have shown that regularly engaging the minds of youngsters increases grey matter in their brain, this is associated with muscle control and memories in the brain, and it boosts their brains connectivity as well.

On the other hand, it is true that gaming and TV shows have their downsides, too, which cannot be overlooked. Addiction tops the list here, most of these games and tv programs are easily addictive, and other activities may seem unappealing, which in turn makes them lose motivation to try other exciting adventures. However, it is important to remember that video games and TV shows are not inherently evil; most of the negative effects arise from excessive use and lack of adult supervision of these minors so they will not abuse their allocated free time.

In conclusion, gaming and TV viewing is often dismissed as the domain for idlers and layabouts, but there are many tangible benefits of these activities in reality. Although some disadvantages abound, if parents and caregivers find time to monitor the activities of their wards and let everything be done in moderation, there will be no much cause for concern.